

KURZ-CUESHEETS ZUR FIGURENBESCHREIBUNG

LANGSAMER WALZER

ADAGIO IV by R. Lamberty, Phase IV

Sequence: INTRO A B INTER A B B* END

INTRO (OP FCG DLC) Wait 2;; Apart & Point; Tog & Tch to Close;

PART A 2 Left Turns;; Fwd & Right Chasse; Impetus to SCP;
Syncopated Vine; Fwd Hover to BJO; Back Whisk; PU, Lady Lock;
Telemark to SCP; Open Natural; Tipple Chasse Pivot; Spin Turn;
Box Finish DC; Telemark to SCP; Chasse to BJO; Maneuver, SD, Close;

PART B Spin Turn; Box Finish DC; Double Reverse Spin; Drag Hesitation;
Back Locksteps; Impetus to SCP; Chasse to BJO; Maneuver, SD, Close;

INTER Impetus to SCP; PU, Lady Lock;

PART B* Spin Turn; Box Finish DC; Double Reverse Spin; Drag Hesitation in 6;;
Back Locksteps; Impetus to SCP; Chasse to BJO; Maneuver, SD, Close;

END Impetus to SCP; Fwd Hover to BJO; Back Whisk; Thru, Apart & Point;

ALL NIGHT by A. & B. Jaeb, Phase II

Sequence: INTRO A B A B* END

INTRO (Op FCG) Wait 2;; Apart & Point; PU & Tch to Close;

PART A Fwd Waltz; Maneuver, SD, Close; 2 Right Turns;;
One Left Turn; Backup Waltz; 2 Right Turns keep her in front;;
Fwd Waltz; Maneuver, SD, Close; 2 Right Turns;;
One Left Turn; Backup Waltz; 2 Right Turns to Fc;;

PART B Vine 3; Fwd, Fc, Close; Dip Back; Maneuver, SD, Close;
2 Right Turns;; Twirl/Vine 3; Thru, Fc, Close;
Waltz Away & Tog;; Step, Cross Point; Spin Maneuver;
2 Right Turns;; Twirl/Vine 3;* PU in 3;

END Thru, Fc, Close; Step Apart & Point;

ANSWER ME by E. & A. Palmquist, Phase III

Sequence: INTRO AA BB AA BB A B END

INTRO (OP FCG / DW) Wait 2;; Apart & Point; PU & Tch;
PART A 2 Left Turns;; Whisk; Chasse to BJO;
Fwd Locksteps; Maneuver, SD, Close; Spin Turn; Half Box Back;
PART B Telemark to SCP; Hover Fallaway; Slip Pivot to BJO; Maneuver, SD, Close;
Impetus to Half Open; Man Roll Across; Lady Roll Across; PU in 3;
END Drift Apart;

BLUE ROSES by M. & R. Schmidt, Phase IV

SEQUENCE: INTRO A B INTER A B* END

INTRO (LOP FCG DLC) Wait 2;; Step Tog to CP; Step SD & Tch;
PART A One Left Turn; Back & Chasse to BJO; Maneuver, SD, Close; Impetus to SCP;
Quick Open Rev; Hover Corte; Back Whisk; Weave 6 to BJO;;
Maneuver, SD, Close; Spin Turn; Half Box Back;
PART B One Left Turn; Back & Chasse to BJO; Maneuver, SD, Close; Impetus to SCP;
Quick Open Rev; Back to Promenade Sway; Change Of Sway; Rec Hover to SCP;
Chasse to BJO; Maneuver, SD, Close;* Spin Turn; Half Box Back to SCAR;
INTER Cross Hover to BJO; Cross Hover to SCAR; Cross Hover to SCP; Maneuver, Pivot 2;
Overspin Turn; Back & Chasse to SCP; Step Thru, Lady Run 10, Man Unwind to PU;;
END Impetus to SCP; Step Thru & Drift Apart;

CAROLINA MOON by R. & R. Rumble, Phase III

SEQUENCE: INTRO A B C B C INTER A END

INTRO (CP LOD) Wait 2;; Dip Back; Fwd Waltz;
PART A 2 Left Trns;; Hover; Weave 6 to BJO;;
Maneuver, SD, Close; Impetus to SCP; Thru, Fc, Close to BFLY;
PART B Waltz Away; Lady Wraps; Fwd Waltz; Lady Roll Across;
Twinkle Thru Twice to CP;; Left Trng Waltz Box Half Way;;
PART C Twirl Vine 3 to BFLY; Lunge Thru, Rec, SD; Thru & Chasse; Lunge Thru, Rec, SD;
Chasse to BJO; Maneuver, SD, Close; Spin Turn; Half Box Back;
2 Left Trns;; Whisk; Wing;
Telemark to SCP; Thru, Fc, Close to BFLY; Balance L & R;;
INTER Twirl Vine 3; PU in 3; Dip & Hold; Fwd Waltz;
END Twirl Vine 3; PU in 3; Dip & Hold; Lady Drift Apart in 3; Apt & Pt;

CHRISTMAS BRIDE by S. & G. Rotscheid, Phase IV

Sequence: INTRO A A B END

INTRO (OP FCG DLW) Wait 2;; Apart & Point; PU & Tch;

PART A Diamond Turn;;;
Telemark to SCP; Nat Hover Fallaway; Slip Pivot to BJO; Maneuver, SD, Close;
2 Right Turns;; Hover; Chasse to SCP;
Chasse to BJO; Maneuver, SD, Close; Spin Turn; Box Finish;

PART B 2 Left Turns;; Whisk; Maneuver, SD, Close;
Impetus to SCP; Weave in 6 to SCP;; Chasse to SCP;
PU to SCAR; Cross Hover to BJO; Cross Hover to SCAR; Cross Hover to SCP;
Chasse to SCP; In & Out Runs;; PU in 3;

END Diamond Turn;;;
Telemark to SCP; Nat Hover Fallaway; Slip Pivot to BJO; Maneuver, SD, Close;
2 Right Turns;; Hover; Chasse to SCP;
PU in 3; Telemark to SCP; Thru to Prom Sway; Change of Sway;

COULD I HAVE THIS DANCE by G. & J. Eddins, Phase II

Sequence: INTRO AB BRIDGE AB BRIDGE B END

INTRO (Op FCG) Wait 2;; Apart & Point; Tog, Tch to BFLY;

PART A Waltz Away; Both Wrap to Fc Rev; Backup Waltz; Lady Rolls to LOP;
Twinkle Thru; Maneuver, SD, Close; 2 Right Turns;;
Waltz Away; Both Wrap to Fc Rev; Backup Waltz; Lady Rolls to LOP;
Twinkle Thru; Maneuver, SD, Close; 2 Right Turns;;

PART B Twirl/Vine 3; Rock Thru, Rec, Close; Waltz Box;;
Dip Back; Rec to SCAR; Twinkle to BJO; Maneuver, SD, Close;
2 Right Turns;; Twisty Vine 3; Fwd, Fc, Close; Left Turning Waltz Box;;;;

BRIDGE Canter to BFLY;

END Balance L & R;; Twirl/Vine 3; Thru, Fc, Close; Step Apart & Point;

DESERT WALTZ by M. & R. Schmidt, Phase IV

Sequence: **INTRO A B C D C A* TAG**

INTRO (OP FCG DW) Wait 2;; Apart & Point; PU & Touch;
PART A 2 Left Turns;; Whisk; Chasse to BJO;
Fwd Locksteps; Maneuver, SD, Close; Spin Turn; Half Box Back;
Telemark to SCP; Hover Fallaway; Slip Pivot to BJO; Maneuver, SD, Close;
Impetus to SCP; Chasse to SCP Twice;;* PU in 3;
PART B 2 Left Turns;; Hover; Chasse to SCP;
Weave in 6 to BJO;; Maneuver, SD, Close; Hesitation Change;
PART C Double Rev Spin Twice;; Whisk; Chasse to BJO;
Fwd Locksteps; Maneuver, SD, Close; Spin Turn; Half Box Back;
PART D Diamond Turn;;;;
Telemark to SCP; Chasse to BJO; Maneuver, SD, Close; Hesitation Change;
TAG Step Thru & Drift Apart;

DREAM ON TEXAS LADIES by van Atta, Phase II

Sequence: **INTRO A B A B C B B* END**

INTRO (OP FCG WALL) Wait 2;; Apart & Point; Tog & Touch;
Left Trng Waltz Box;;;; One Canter;
PART A Balance L; One Canter; Balance R; One Canter;
Whisk; Wing; ¼ Left Turn to COH; Half Box Back;
Balance L; One Canter; Balance R; One Canter;
Whisk; Wing; ¼ Left Turn to WALL; Half Box Back;
PART B Waltz Away; Change SD in 3; Backup Waltz; Change SD in 3;
Fwd Waltz; PU in 3; 2 Left Trns;;
Box;; Waltz Away & Tog;;
TwirlVine 3; Thru, FC, Close;* Twisty Balance L & R;; One Canter;
PART C Left Trng Waltz Box;;;;
Dip Back; Manuever; 2 Right Turns;; One Canter;
END Apart & Point;

FEELIN by P. & L. Barbee, Phase II

Sequence: INTRO A A END

INTRO (Op FCG) Wait 2;; Apart & Point; PU & Tch to Close; Waltz Box;; Dip Back; Rec in 3;
PART A Fwd Waltz; Drift Apart; Twinkle Thru Twice;;
2 Left Turns;; Twirl/Vine 3; PU in 3;
Fwd Waltz; Drift Apart; Twinkle Thru Twice;;
2 Left Turns;; Twirl/Vine 3; PU to SCAR LOD;
Twinkle Out & IN;; Canter Fwd; Twinkle to BJO Rev;
Twinkle Out & In;; Canter Fwd; Fwd Waltz & Checkit;
2 Right Turns to SCAR Rev;; Backup Waltz; Waltz to BJO;
Fwd Waltz; Maneuver, SD, Close; One Right Turn; Twirl 3 to BFLY;
Waltz Away; Turn in to LOP; Backup Waltz; Back, Fc, Close;
Dip Back; Maneuver, SD, Close; 2 Right Turns keep her in front;; **2. to Close**
END Dip Back; Maneuver, SD, Close; 2 Right Turns;;
Twirl/Vine 3; Thru, Fc, Close; Drift Apart;

FOOLISH HEART by J. & B. Childers, Phase IV

Sequence: INTRO A A B A A B END

INTRO (Op LOD) Wait 2;; Apart & Point; Lady Rolls to CP;
PART A One Left Turn; Back & Chasse to BJO; Maneuver, SD, Close; Impetus to SCP;
Weave 6 to BJO;; Maneuver, SD, Close; Hesitation Change;
Part B Diamond Turn;;;;
Fwd & Right Chasse; Outside Change to BJO; Maneuver, SD, Close; Impetus to SCP;
Quick Open Rev; Back to a Promenade Sway; Change of Sway; Fallaway Rondè & Slip;
Closed Telemark; Maneuver, SD, Close; Overspin Turn; Box Finish;
END Drift Apart & Point;

I'D FALL IN LOVE TONIGHT by M. & R. Schmidt, Phase II

Sequence: INTRO A B A B B END

INTRO (OP Fcg) Wait 2;; Apt & Pt; Tog & Tch to BFLY; Roll 3 to BFLY; Fwd Waltz to OP;
PART A Waltz Away & Tog;; Waltz Away; Lady Wraps;
Fwd Waltz; Twinkle Thru Twice;; Maneuver, SD, Close;
2 Right Turns;; Twirl/Vine 3 to OP; Fwd Waltz to BFLY;
Waltz Away & Tog;; Twirl/Vine 3; PU, SD, Close;
PART B Left Turn Waltz Box;;;; Dip Back; Maneuver, SD, Close; Spin Turn; Half Box Back;
Left Turn Waltz Box;;;; Dip Back; Maneuver, SD, Close; Impetus to SCP; Thru Face Close;
Twirl/Vine 3; **1.** Thru Face Close to BFLY; **2. & 3.** PU, SD, Close;
END Dip Back & Hold;; Maneuver, SD, Close; Spin Turn; Half Box Back; Fwd Waltz; Drift Apart;

I`LL PUT YOU TOGETHER AGAIN by K. & M. Völkl, Phase IV

Sequence: INTRO A A INTER B A A INTER B END

INTRO (OP Fcg) Wait 2;; Apt & Pt; Tog & Tch to BFLY;
Twirl/Vine 3; Thru, Fc, Close; Hover; PU in 3;

PART A 2 Fwd Waltzes;; 2 Left Turns;; Whisk; Weave 6 to BJO;; Fwd, Fc, Close to BFLY;
Waltz Away & Tog;; Solo Turn in 6;;
Vine 3; Twinkle Thru Twice;; Maneuver, SD, Close; Spin Turn; Half Box Back;

INTER One Left Turn; Hover Corté; Back Whisk; PU in 3;

PART B Diamond Turn;;; Fwd Waltz; Maneuver, SD, Close; Impetus to SCP; PU in 3;
Telemark to SCP; Natural Hover Fallaway; Slip Piot to BJO; Fwd, Fc, Close;
Dip Back; Pivot 3; Twirl/Vine 3; PU in 3;

END 2 Left Turns;; Hover; Wing;
Telemark to SCP; Maneuver, SD, Close; Overspin Turn; Box Finish;
Whisk; Thru to a Hinge;

JACALYN`S WALTZ by S. & J. Wilhoit, Phase II

Sequence: INTRO AB AC B END

INTRO (BFLY) Wait 2;; Balance L & R;;
Solo Turn in 6;; Apart & Point; Tog, Tch to BFLY;

PART A Waltz Away & Tog;; Step, Swing; Spin Maneuver;
2 Right Turns;; Waltz Box;;
Waltz Away & Tog;; Twirl/Vine 3; Thru, Fc, Close;
Left Turning Waltz Box;;;;

PART B Canter Twice;; Twirl/Vine 3; Thru, Fc, Close;
Waltz Box;; Dip Back; Rec to SCAR;
Twinkle to BJO; Maneuver, SD, Close; 2 Right Turns;;
Balance L & R;; Twirl/Vine 3; Thru, Fc, Close;

PART C Waltz Away; Lady Wraps; Fwd Waltz; PU in 3;
One Left Turn; Backup Waltz; 2 Right Turns;;
Waltz Away; Lady Wraps; Fwd Waltz; PU in 3;
One Left Turn; Backup Waltz; 2 Right Turns;;

END Balance L & R;; Twirl/Vine 3 & Point down LOD;

LITTLE PAPILLON by M. & R. Schmidt, Phase IV

Sequence: INTRO A B C C* INTER A B C C END

INTRO (CP DLC) Wait 2;; Diamond Turn;;;
Telemark to SCP; Chair, Rec, SD to LOP; Twinkle Thru 3x;;; PU, SD, Close;

PART A 2 Left Turns;; Whisk; Chasse to SCP;
Weave 6 to BJO;; Maneuver, SD, Close; Hesitation Change;
One Left Turn; Back & Chasse to BJO; Maneuver, SD, Close; Impetus to SCP;
Quick Open Rev; Hover Corté; Back Whisk; PU, SD, Close;

PART B 2 Left Turns;; Whisk; Wing to SCAR;
Fwd & Right Chasse; Outside Change to BJO;
Maneuver, SD, Close; Hesitation Change;

PART C Double Rev Spin Twice;; Whisk; Chasse to BJO;
Fwd Locksteps; Maneuver, SD, Close;* Impetus to SCP; PU, SD, Close;

INTER Impetus to SCP; Weave 6 to SCP;; PU, SD, Close;

END Double Rev Spin Twice;; Whisk; Chasse to BJO;
Maneuver, SD, Close; Impetus to SCP; Twinkle Thru Twice;;
Thru & Chasse (Lady Turns Trans to Shadow); Lunge thru, extend arms, trn upper body;

LOVE AIN'T HERE ANYMORE V by M. & R. Schmidt, Phase V

Sequence: INTRO A B A B C

INTRO (Fc POS, Low dble Hndhld) Wait 2 Meas;; Sway Apart; Sway Tog;
Roll 3; Syncopated Vine (1&, 2, 3); Chasse to SCP; PU with Lock Ending;

PART A Closed Change; Maneuver, SD, Close; Impetus to SCP; Weave 6 to BJO;;
Maneuver, SD, Close; Impetus to SCP; Chasse to SCP;
In & Out Run 3 Meas;;; Outside Spin;
Back & Chasse to BJO; Fwd Locksteps; Maneuver, SD, Close; Hest Change;

PART B Double Rev Spin Twice;; Whisk; Chasse to BJO;
Syncopated Twisty Vine; Maneuver, SD, Close; Spin Turn; Half Box Back;
Rev Fallaway & Slip(1&, 2, 3); Curve in 3;
Back & Chasse to SCP; Thru to Prom Sway; Change of Sway;
Rec Hover to SCP; Chasse to SCP; PU with Lock Ending; 2. Double Lock

PART C Diamond Turn;;;
Telemark to SCP; In & Out Run;; Maneuver, Pivot 2;
Overspin Turn; Back & Chasse to BJO; Maneuver, SD, Close; Impetus to SCP;
Twinkle 3X;;; Thru Hover to SCP;
Chasse to SCP; Thru to Prom Sway; Change of Sway & Hold;;

MANUELA by R. & R. Rumble, Phase IV

Sequence: INTRO A B A B END

INTRO (CP/DWL) Wait 2;; Hover to SCP; PU in 3;
PART A One Left Turn; Back & Chasse to BJO; Fwd Locksteps; Maneuver, SD, Close;
Spin Turn; Box Finish; 2 Left Turns;;
Whisk; Lady Rolls Across; Twinkle Thru; Thru, Fc, Close;
Whisk; Lady Rolls Across; Twinkle Thru; Pu to SCAR LOD;
PART B Cross Hover to BJO; Cross Hover to SCAR; Cross Hover to SCP; Weave 3;
Back Locksteps; Impetus to SCP; Weave 6 to BJO;;
Fwd Locksteps; Slow Fwd (Lady Developès); Outside Swivel to SCP; PU in 3;
Telemark to SCP; Maneuver, SD, Close; Spin Turn; Box Finish;
END One Left Turn; Back & Chasse to BJO; Fwd Locksteps; Maneuver, SD, Close;
Impetus to SCP; Thru, Fc, Close; SD Canter; Step Apart & Point;

MEXICALI ROSE by J. & N. Stapleton, Phase II

Sequence: INTRO AB AB END

INTRO (OP FCG) Wait 2;; Apart & Point; Tog, Tch to BFLY;
PART A Waltz Away; Lady Wraps; Fwd Waltz; Twinkle Thru;
Twinkle Thru; Maneuver, SD, Close; 2 Right Turns;;
Waltz Away; Lady Wraps; Fwd Waltz; Twinkle Thru;
Twinkle Thru; Maneuver, SD, Close; 2 Right Turns to BFLY;;
PART B Balance L & R;; Twirl/Vine 3; Thru, Fc, Close;
Balance L & R;; Twirl/Vine 3; Thru, Fc, Close;
Waltz Away; Fwd & Pt; Roll 3; Tog, Tch to Close;
Dip Back; Maneuver, SD, Close; 2 Right Turns to BFLY;; **2. to Close**
END Dip Back; Twirl/Vine 3; Step Apart & Point;

OPEN ARMS by Scott, Phase III

Sequence: INTRO ABC INTER ABC END

INTRO (Op FCG WALL) Wait 2;; Apart & Point; Spin Maneuver;
2 Right Turns;; Twirl Vine 3; Thru, Fc, Close;

PART A Waltz Away; Lady Wraps; Fwd Waltz; Lady Rolls to LOP;
Twinkle Thru; Thru, Fc, Close; Left Trng Box Half Way;;
Whisk; PU, SD, Close; Telemark to SCP; Maneuver, SD, Close;
Spin Turn; Box Finish; 2 Left Turns to BFLY;;

PART B Balance L & R;; Twirl/Vine 3; Maneuver, SD, Close;
2 Right Turns;; Vine 3 to SCP; In & Out Runs;; Thru, Fc, Close to BFLY;

PART C Waltz Away & Tog;; Solo Turn in 6;;
Canter Twice;; Twirl/Vine 3; Thru, Fc, Close to BFLY;
Waltz Away & Tog;; Solo Turn in 6;;
Canter Twice;; Twirl/Vine 3; Thru, Fc, Close;

INTER Twirl/Vine 3; Maneuver, SD, Close; 2 Right Turns;;
Vine 3 to SCP; In & Out Runs;; Thru, Fc, Close to BFLY;

END Apart & Point; Spin Maneuver; 2 Right Turns;;
Twirl/Vine 3; Thru, Apart & Point;

RAINBOW CONNECTION by J. & B. Childers, Phase IV

Sequence: INTRO A B A B END

INTRO (LOP/DC) Wait 2;; Step Tog Draw; Dip Back, Rec, Fwd;

PART A 2 Left Turns;; Whisk; Chasse to SCP;
Weave 6 to BJO;; Maneuver, SD, Close; Hesitation Change;
2 Left Turns;; Whisk; Chasse to SCP;
Weave 6 to BJO;; Maneuver, SD, Close; Hesitation Change;

PART B Diamond Turn;;;;
Telemark to SCP; Natural Hover Fallaway; Slip Pivot to BJO; Maneuver, SD, Close;
Impetus to SCP; Chasse to SCP; In & Out Runs;;
Chasse to SCP; Maneuver, SD, Close; Spin Turn; Half Box Back;

END Drift Apart;

RIO DE LUNA WALTZ by H. & N. Wiese, Phase III

Sequence: INTRO AB AC AB AC END

INTRO (BFLY) Wait 2;;
PART A Waltz Away; Change SD in 3; Twinkle Thru to LOD; Thru, Fc, Close;
Waltz Away; Change SD in 3; Twinkle Thru to REV; Thru, Fc, Close;
PART B Vine 3; Chair, Rec, Close; Vine 3; Chair, Rec, Close;
Canter Twice;; Twirl/Vine 3; Thru, Fc, Close;
PART C Whisk; Wing; Drag Hesitation; Back Locksteps;
Impetus to SCP; Thru, Fwd, Lock, Fwd; Thru, Fwd, Lock, Fwd; Thru, Fc, Close;
Left Turning Waltz Box;;;;
Twirl/Vine 3; Thru, Fc, Close;
END Canter Twice;; Step Apart & Point;

RIVER LULLABY by A. & C. Lillefield, Phase IV

Sequence: A B INTER B C END

INTRO: (Bk-toBk, 6 feet Apart) Wait 2;; Fwd Hover Trn to Fc; Fwd Waltz to Bolero;
Wheel 6 to RLOD;; Impetus to SCP; Chasse to SCP;
PART A Weave 6 to BJO;; Open Nat; Hesitation Change;
Telemark to SCP; Chasse to SCP; Open In & Out Runs;;
Wing; Closed Telemark; Fwd Locksteps; Open Nat;
Closed Impetus; Box Finish; Diamond Trn $\frac{3}{4}$;;;
Half Box Back to SCAR; Cross Hover to SCP; Chair & Slip;
PART B Drag Hesitation; Back Lock Steps; Closed Impetus; Back to Left Whisk;
Unwind to Hover Ending; PU with Lock; 2 Left Turns;;
Hover Telemark to SCP; Whiplash to BJO; Back Locksteps; Slow Outside Swivel;
Chasse to SCP; PU in 3; Fwd & Slow Right Lunge – Rec & Slip;;
INTER Viennese Turns;; Fwd & Right Chasse; Outside Change to SCP;
Chasse to BJO; Manuever; Spin Turn; Half Box Back;
PART C Change Of Dir; Closed Telemark; Fwd Locksteps; Open Nat;
Closed Impetus; Box Finish; Diamond Trn $\frac{3}{4}$;;; Half Box Back to SCAR;
END Cross Hover to SCP; Chair & Slip; Open Rev Trn; Hover Corte;
Back Locksteps; Back Whisk; Wing; Telemark to SCP;
Thru to Prom Sway; Change of Sway;

RUN FOR THE ROSES by B. & G. Boyd, Phase II

Sequence: INTRO ABC AB INTER A END

INTRO (OP FCG) Wait 2;; Apart & Point; Tog, Tch to BFLY;
Twisty Balance L & R;; Twisty Vine 3; Thru, Fc, Close;
Left Turning Waltz Box;;; Twisty Balance L & R;; Canter Twice;;

PART A Waltz Away & Tog;; Balance L & R;;
Twirl/Vine 3; PU in 3; 2 Fwd Waltzes;;
2 Left Turns;; Dip Back; Rec in 3;
Left Turning Waltz Box;;;

PART B Waltz Away; Lady Wraps; Fwd Waltz; PU in 3;
2 Left Turns;; Step Fwd & Pt; Step Back & Tch;
Twirl/Vine 3; Thru, Fc, Close; Waltz Box to SCAR;;
Twinkle to BJO; Thru, Fc, Close; Canter Twice;;

PART C Left Turning Waltz Box;;;
Twirl/Vine 3; Thru, Fc, Close; Waltz Box;;
Twinkle to BJO; Thru, Fc, Close; Twisty Balance L & R;;
Twisty Vine 3; Thru, Fc, Close; Left Turning Waltz Box;;;

INTER Twirl/Vine 3; Thru, Fc, Close; Waltz Box;;

END Twirl/Vine 3; Thru, Fc, Close; Dip Back & Twist;

SOMEONE MUST FEEL LIKE A FOOL TONIGHT by Lukert, Phase II

Sequence: INTRO A B A B INTER B END

INTRO (OP FCG) Wait 2;; Apart & Point; Tog, Tch to BFLY;

PART A Waltz Away; PU in 3; 2 Fwd Waltzes;;
Step Fwd & Point; Step Back & Point; 2 Left Turns;;
Waltz Box;; Dip Back; Rec, SD, Close to SCAR;
Twinkle to BJO; Maneuver; 2 Right Turns to BFLY;;

PART B Balance L & R;; Step, Swing; Spin/Maneuver;
2 Right Turns;; Hover; Thru, Fc, Close to BFLY;
Waltz Away & Tog;; Waltz Away; Both Wrap to Fc Rev;
Backup Waltz; Lady Rolls Across to LOP; Twinkle Thru Twice to BFLY;;

INTER Lace Up Waltz to BFLY;;;
Twirl/Vine 3; Thru, Fc, Close; SD Canter Twice;;
Lace Up Waltz to BFLY;;;
Twirl/Vine 3; Thru, Fc, Close; SD Canter Twice;;

END Waltz Away & Tog;; Waltz Away; Both Wrap to Fc Rev;
Backup Waltz; Lady Rolls Across to LOP; Twinkle Thru Twice to BFLY;;
Waltz Away; PU in 3; 2 Fwd Waltzes;;
Drift Apart in 3; Apart & Point;

SUNRISE SUNSET by H. & A. J. Wolcott, Phase III

Sequence: INTRO A A B B END

INTRO (OP FCG) Wait 2;; Apart & Point; Tog, Tch to BFLY;

PART A Serpiente;; SD, Draw, Close Twice;;
Serpiente;; SD, Draw, Close Twice;;
Whisk; Fwd Waltz; Waltz Away; Spin Maneuver;
2 Right Turns;; Twirl/Vine 3; Thru, Fc, Close; **2. Hands on Hips**

PART B Twisty Balance L & R Twice;;;;
Twisty Vine 6 to SCAR;; Back, Draw, Tch; Fc, Draw, Tch;
Lady Circles in 6 to Fc;; Dip Back; Maneuver, SD, Close;
One Right Turn keep her in front; Fwd Waltz; 2 Left Turns;; **1. Hands on Hips**

END Lady Circles in 6 to Fc;; Dip Back; Maneuver, SD, Close;
2 Right Turns Hands on Hips;; Twisty Balance L & R;; SD, Bhnd, Apt & Pt;

TEXAS STARS WALTZ by J. & A. Chico, Phase II

Sequence: INTRO A B A B* B END

INTRO (CP/Wall) Wait 2;; Dip Back & Hold; Maneuver, SD, Close; 2 Right Turns;;

PART A Twisty Vine 3; Fwd, FC, Close; Waltz Away; Lady Wraps;
Fwd Waltz; PU in 3; 2 Left Turns;;
Twirl Vine 3; Thru, FC, Close; Left Turn Waltz Box;;;;
Balance L & R;; Roll 3; Thru, Fc, Close; Canter;

PART B Waltz Away & Tog;; Solo Turn in 6;;
Lace Up Waltz to OP;;;;
Step Swing; Spin Maneuver; Dip Back & Hold; Rec & Touch;
Pivot 3 to Semi; Thru, FC, Close;* SD Draw Touch L & R;;
Step Swing; Spin Maneuver; 2 Right Turns;;

END Dip Back & Hold; Maneuver, SD, Close; 2 Right Turns;; Dip Back & Hold;

THE BARD by R. Lamberty & M. Morales, Phase V

Sequence: INTRO A B A B* END

INTRO (Open Fc) Wait 1; Roll 3; Chasse to SCP; Chair, Rec, Slip;

PART A Telemark to SCP; Chasse to BJO; Maneuver, SD, Close; Spin Turn;
Box Finish; Curving Three Step; Back & Chasse to BJO; Maneuver, SD, Close;
Impetus to SCP; Weave 6 to BJO;; Untertuned Maneuver, SD, Close;
Outside Change to SCP; Curved Feather Check; Outside Change to SCP; Pu in 3;

PART B Double Rev Spin; Telemark to SCP; Ripple Chasse; Open Natural;
Outside Spin & Twist to SCP;; Viennese Cross; Hover Corté; Back Whisk;
Sycopated Vine; Thru to a Rising Lock; Closed Telemark; Maneuver, SD, Close;
Pivot to a Hairpin; Outside Change to SCP; Chasse to SCP;* Chair, Rec, Slip;

END Chair & Hold;

THE EARTH SONG by M. & K. Süß, Phase V

Sequence: INTRO A INTER B A INTER B INTER B* END

INTRO (Fc POS, Low dble Hndhld, Heads low) During Jungle Sounds slowly raise heads & hands to BFLY
Wait 2 Meas;; Sway Apart; Sway Tog;
Roll 3; Chasse to SCP; Running Open Nat; PU with Rising Lock;

PART A Hover Telemark; Running Open Nat; Back & Chasse to BJO; Manuever, SD, CClose;
Overspin Turn into; Right Turn Lock to SCP; Chair & Slip; Change of Dir;
Double Rev Spin; Drag Hes; Back Locksteps; Impetus to SCP;
Manuever, SD, Close; Tipple Chasse Pivot; Spin Turn; Box Fin;

INTER Telemark to SCP; Open Nat; Slow Outside Swivel; Whiplash to BJO;
Outside Change to SCP; In & Out Runs;; PU, SD, Close;

PART B 2 Left Turns;; Fwd to R Lunge & Hold; Rec & Slip;
Turn L & R Chasse; Outside Change to SCP; Running Open Nat; PU with Rising Lock;*
2 Left Turns;; Fwd to R Lunge & Hold; Rec & Slip;
Turn L & R Chasse; Outside Change to SCP; Running Open Nat; PU with Rising Lock;

END 2 Left Turns;; Fwd to R Lunge & Extend;

THE LAST WALTZ by D. & P. Galloway, Phase II

Sequence: INTRO A B INTER A B A B END

INTRO (BFLY Wall) Wait 2;; Apart & Point; Tog, Tch to BFLY;

PART A Waltz Away; Change Sides to Fc Rev; Backup Waltz; Fwd to Fc & Touch;
Waltz Away; Change Sides to Fc Line; Backup Waltz; Fwd to Fc & Touch;
Balance L & R;; Waltz Away & Tog to Close;;
Dip Back; Maneuver, SD, Close; 2 Right Turns to SCAR/Line;;

PART B 3 Prog Twinkles to BJO;;; Cross Touch;
3 Rev Twinkles to SCAR;;; Cross Touch to CP;
Dip Back; Spot Twirl; Fwd Waltz; Fwd & Touch;
Dip Back; Spot Twirl; Fwd Waltz; Fwd & Touch to BFLY;

INTER Apt & Pt; Tog, Tch to BFLY;

END Apt & Pt; Tog, Tch to BFLY; Balance L & R;;
Twirl/Vine 3; Thru, SD, Close & Drift Apart;

THE MOUNTAINS OF MOURNE by R. Lamberty, Phase IV

Sequence: INTRO AB INTER CC AB INTER CC AB END

INTRO (Open Fc) Wait 2;; Apart & Point; Tog, Tch to BFLY;
Roll 3; Syncopated Vine; Chasse to SCP; Chair, Rec, Slip;

PART A Telemark to SCP; Chasse to BJO; Maneuver, SD, Close; Impetus to SCP;
Viennese Cross; Hover Corté; Back & Chasse to SCAR; Cross Check, Rec, Fwd to SCP;

PART B Weave 6 to SCP;; Chasse to BJO; Underturned Maneuver, SD, Close;
Outside Change to BJO; Maneuver, SD, Close; Spin Turn; Half Box Back;

INTER Double Rev Spin;

PART C Drag Hesitation; Back Locksteps; Impetus to SCP; Thru, Face, Close;
Roll 3; Syncopated Vine; Chasse to SCP; Chair, Rec, Slip;

END Drag Hesitation; Back Locksteps; Impetus to SCP; Thru, Face, Close;
Roll 3; Syncopated Vine; Chasse to SCP; Chair & Change of Sway, Bring Arms Thru;

THE NEW OLD HOUSE by R. Sandeman, Phase II

Sequence: INTRO A B A B A C END

INTRO (CP LOD) Wait 2;; Fwd & Point; Back & Point;

PART A Prog Waltz Box;; 2 Left Turns to BFLY;;
Balance L & R;; Roll 3; Thru, Fc, Close to BFLY;

PART B Balance L; Rev Twirl 3; Twinkle Thru; Thru, Fc, Close;
Left Turning Waltz Box;;;;
Waltz Away; Lady Wraps; Fwd Waltz; Chair, Rec & Touch;
Twinkle Thru Twice;; Thru, Fc, Close; Twirl/Vine 3; PU in 3;

PART C Waltz Away & Tog;; Circle Box;;
Dip Back; Pivot 3; Twirl/Vine 3; Thru, Fc, Close;
Waltz Away & Tog;; Circle Box;;
Dip Back; Pivot 3; Canter;

END Waltz Away; PU in 3; 2 Left Turns;; Twirl/Vine 3; Thru, Fc, Close; Dip Back & Twist;

THE OLD HOUSE by R. Lamberty, Phase V

Sequence: INTRO A A A* END

INTRO (Open Fc) Wait 2;; Apart & Point; Lady Rolls to Close;
PART A Telemark to SCP; Pu, SD, Close; Closed Change; Running Hover to BJO;
Maneuver, SD, Close; Overspin Turn; Back & Chasse to BJO; Maneuver, SD, Close;
Impetus to SCP; Weave 6 to BJO; Fwd Locksteps; Maneuver, SD, Close;
Outside Change to SCP; Sycopated Vine; Wing to SCAR, Cross Hover to BJO;
Cross Hover to SCAR; Cross Check, Rec, Turn to BJO; Quick Open Rev; Hover Corté;
Back, SD, Close; Right Lunge, Rec, Slip;* Double Rev Spin; Change of Direction;
END Telemark to SCP; Pu, SD, Close; Closed Change;
Running Hover to BJO; Maneuver, SD, Close; Spin Turn; Double Chasse; Oversway;

TIPS OF MY FINGERS by E. & A. Palmquist, Phase II

Sequence: INTRO AA BB INTER AA BB END

INTRO (OP/Fcg) Wait 2;; Apart & Point; Tog Tch to BFLY;;
PART A Waltz Away; Twinkle Thru Twice;; Thru Face Close;
Left Turn Waltz Box;;;;
PART B Balance Left & Right;; Twirl/Vine 3; Thru Face Close;
Dip Back; Maneuver, SD, Close; 2 Right Turns to BFLY;;
INTER Balance Left & Right;; Twirl/Vine 3; Thru Face Close to BFLY;
END Balance Left & Right;; Twirl/Vine 3; Step Thru, Apart & Point;

TODAY by Bleam, Phase II

Sequence: INTRO ABC B A* END

INTRO (BFLY/WALL) Wait 1; Balance L & R;; Twirl/Vine 3; Thru, Face, Close;
PART A Left Turn Waltz Box;;;;
Hover to SCP; Thru, SD, Close; Solo Turn in 6;;
Canter to LOD; Left Turn Waltz Box Half Way;; Canter to REV;
Hover to SCP; Thru, SD, Close; Solo Turn in 6;;
Canter to REV; Left Turn Waltz Box Half Way;;* Canter Twice to BFLY;;
PART B Waltz Away; Spin Maneuver; 2 Right Turns keep her in Front;;
2 Left Turns to BFLY;; Balance L & R to BFLY;;
Waltz Away; Spin Maneuver; 2 Right Turns keep her in Front;;
2 Left Turns to BFLY;; Balance L & R to Close;;
PART C Left Turn Waltz Box;;;;
Hover; Thru, SD, Close; Solo Turn in 6;; Canter LOD;
END Canter; Dip Back, Twist & Hold;